Artipic 2.4 Release Notes

Major Enhancements

1. Dodge and Burn brushes

With these tools the user can lighten or darken specific areas of an image without destroying the texture of the image. To use the Dodge and Burn brushes is very easy – you just paint with them the same way you do it with a normal brush and see the results of lightening or darkening immediately.

2. Refine edges

The selection tool is extended with a possibility to feather and shift selection edges. For better seeing the result of refining it is possible to use several types of shields. This functionality brings better composition capabilities.

3. Feather selection

The selection toolbar is extended with a feather option. This makes it easier to smoothen selection edges.

4. Advanced mask operations

With Alt-click on a mask the user can switch on and off showing the mask on the main view. This will make it easier to see the results of painting on mask.

5. Vignette color

It is possible now to select any color for vignetting.

6. RAW conversion presets

The list of presets for converting RAW files is extended.

7. Moving selected objects with keyboard

It is possible now to move objects with the keyboard by 1 pixel or 10 pixels using the arrow buttons in a combination with Ctrl button.

8. Extended color range selection

Color range selection now allows making a selection by a particular color value. The user just chooses any color with a standard color window and adds it to the list of selected colors.

9. Performance improvement

- Vignetting now performs faster on big images. This also makes styles with vignetting work faster.
- Brushes now paint faster on big images.
- Hue & Saturation adjustment now works faster.

Major defect resolution

- Image downscale problem resolved.

- RAW histogram cutting problem resolved.

- Problem with opening some RAW files resolved.

- Mask extension problem resolved.

- Cropping with "Hide" option malfunction resolved.

- Artipic internal clipboard doesn't overwrite the system clipboard any more.

- Image size window now correctly calculates parameters for metric units.

- Toolbar behavior in positioning and saving states is now corrected.